Ann	nex No. 3		Second Cycle Studies Course Programme						
1.	Course Title	Business Application Programming							
2.	Code	EBU 5910							
3.	Study programme	E-business Management							
4.	Organizer of the study	izer of the study Ss. Cyril and Methodius University in Skopje							
	programme (university								
	unit i.e. institute, chair,	Chair of E-Bu							
	department)	d, Second cycle							
5.	Level (first, second,								
	third cycle)		1	T					
6.	Academic year /	Second year /	7.	Number of ECTS cre	dits 9				
	semester	third semester							
8.	Professor		fijalche Santa, PhD						
9.	Preconditions for	None							
1.0	enrolment								
10.	Course Objectives (Competencies):								
	The main goal of the course is to build students' knowledge and skills in the field of business								
	application development, with a focus on analyzing the needs of the business and crafting appropriate solutions. Upon completion of the course, students are expected to develop skills in								
	designing, coding, and in Upon completion of the				•				
	• Knowledge in the field								
	requirements	or programming	concepts an	id then relation to oush	ness problems and				
	• Development of busine	ss applications fo	or specific b	usiness purposes and n	eeds				
	 Competencies for development and implementation of ICT business applications Detailed knowledge of the basic elements of computer programming languages for 								
	development, implementation and management of business applications								
	• Ability to integrate e-business applications for optimal business operation.								
11.	Course content:								
	The content of the course covers the fundamental elements of computer programming, the principles of program design and program structures, analysis and development of business								
	needs solutions, program testing, design and structure of business applications, as well as								
modern trends and future development of business applications. The topics covere									
	focused on e-business models, in the context of building tools and applications for end-users.								
	Through a combined approach of lectures and exercises, students will gain significant practical								
	knowledge for analyzing, synthesizing, understanding and addressing diverse business needs								
	through the construction and implementation of business applications.								
10	Learning methods: Interactive approach to teaching (theoretical lectures, practical work and								
12.	_	active approach	to teaching	(meoretical lectures,	practical work and				
12	homework)	,							
13.	Total hours		9 ECTS x 30 classes = 270 classes $40+230=2700 \text{ classes}$						
14.	Allocation of hours per activity	40+230= 2700 classes							
15.	Types of teaching	15.1.	Lectures		24 classes				
15.	activates	15.1.		(Seminars)	16 classes				
16.	Other types of activities	16.1.	Exercises (Seminars) Project tasks		100 classes				
10.	other types or activities		Individual tasks						
		16.2.			70 classes				
17		16.3	Home lear		60 classes				
17.	17.1.	Tasts (Domain	Grading method: 80+10+10=100 points Tests (Domain, Essay, Multiple 80%						
	1/.1.				80%				
	17.2.	choice exam, Case)		10%					
	17.2.		ndividual work/project presentation: written and oral)		10%				
		(presentation, W	mien and O	ιαι <i>)</i>					

	17.4.		Attendance and	class	10%			
10	participations		1 1 70	5 (6) > 20				
18.	Grading scale			less than 50	5 (five) (F)			
				points				
				from 51 to 60	6 (six) (E)			
				points				
				from 61 to 70	7 (seven) (D)			
	Preconditions for taking the final exam			points	0(:10(0)			
				from 71 to 80	8 (eight) (C)			
				points	0 (1:12) (P)			
				from 81 to 90	9 (nine) (B)			
				points	10 (45%) (A)			
				from 91 to 100	10 (ten) (A)			
10				points	from points 15 and 16			
19. 20.		taking ti	ne mai exam		Realized activities from points 15 and 16 Macedonian language, English language			
	Language							
21.	Evaluation method			Internal evaluation and survey				
	Literature							
		Compulsory literature						
		No.	Author	Title	Publisher	Year		
		1.	Leung T.	Beginning Power	Apress, New	2021		
				Apps: The Non-	York, USA			
				Developer's				
				Guide to Building				
				Business				
	22.1.			Applications				
		2.	Hur C.	Developing	Mc Press, Idaho,	2017		
				Business	USA			
				Applications for				
22.				the Web: With				
22.				HTML, CSS, JSP,				
				PHP, ASP.NET,				
				and JavaScript				
	Additional literature							
	22.2.							
		No.	Author	Title	Publisher	Year		
		1.	Blodyk G.	Business	5STARCooks,	2018		
				Application	USA			
				Programming				
				Interface BAPI				
1				Standard				
1			1	l n .	İ			
		2.		Requirements				